Lead with Play

Creating Engagement & Connection in 3 Steps







What is Play

- Pleasurable
- Voluntary
- Intrinsically Motivated
 - Immersive
 - Done for own sake
 Playing not performing.







Kinetic Play



Physically moving objects around your body in order to master tricks for the fun of it.

- tossing
- flipping
- spinning
- swinging



Why Play?

Benefits:

- Lower Stress: Increases endorphins and lowers cortisol
- Develop coping strategies: Practicing for unpredictable
- Improved brain function: Creates new neural connections
- Increases optimism, creativity, and improves mood
- Social Connection: become attuned to people playing with



"When play is denied over the long term, our mood darkens." Dr. Stuart Brown

2021 Study

University of Colorado Denver

To see how a *playful approach* would affect the student learning experience, Dr. Lisa K. Forbes:

- embodied a playful personality
- included games and play at the start of her class
- wove in competitions and role plays into content

Results: Students described the following

- high engagement, persistence, and openness to learning activities
- more excited and motivated to engage with the hands-on and interactive nature of play
- a sense of relational safety and a warm, inclusive classroom
- inspired vulnerability and authenticity in front of peers typically difficult to do in class.

Start Simple

Get Curious

Find Flow

Play Personalities Dr. Stuart Brown

Туре	Finds joy in:	Examples
Collector	Interesting collections of objects or experiences	Coins, antiques, shoes, souvenirs from travels
Competitor	Games with rules to win	Sports, e-sports, board games
Creator/artist	Making things	Painting, pottery, knitting, gardening, interior design
Director	Planning and executing scenes/events	Event and party planning
Explorer	Searching for new experiences physically, emotionally, or mentally	Traveling, trying a new restaurant, researching a new subject
Joker	Clowning and foolishness	Telling jokes, practical jokes
Kinesthete	Movement - competition isn't the focus	Yoga, dance, jump rope, tennis, running
Storyteller	Creating or engaging with imaginative stories	Writing, acting, reading

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Keep Floppin'



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Instructional videos

Links to play research



Group engagement ideas



